Roll No. Total Pages: 4

7329/N

J-25/2110

COMPUTER ORGANIZATION AND ARCHITECTURE

Paper-113

Semester-I

Time Allowed: 3 Hours [Maximum Marks: 70

Note: Attempt two questions each from Sections A and B carrying 10½ marks each and the entire Section C consisting of 13 short answer type questions carrying 28 marks.

SECTION—A

- 1. Explain the following with example:
 - (i) Multiplexer
 - (ii) RS Flip flop

- (iii) ASCII.
- 2. (a) Simplify the expression (BC'+A'D) (AB'+CD') using Boolen algebra. 4½
 - (b) Discuss the working and role of Full adder along with the diagram.
- 3. (a) Explain the Basic instruction cycle. 4½
 - (b) Simply the following Boolen function in product of sum form by means of four variable map.Draw the logic diagram with AND-OR gate.

$$F(A,B,C,D) = \sum (2,3,4,5,6,7,11,14,15).$$
 2½

- 4. (a) Discuss any four Addressing modes. 8
 - (b) Explain the role of Encoders in short. 2½

SECTION-B

- 5. (a) Discuss any three shift Micro operations. 6
 - (b) Compare and contrast RISC and CISC architecture. 4½
- 6. (a) Explain Micro programmed and Hardwired control unit.

	(b)	Discuss the design of Arithmetic and Log unit in short.	gic 5
	(c)	What are Semiconductor memories?	21/2
7.	(a)	Explain DMA and its functioning in detail	7
	(b)	Compare and contrast Memory initiated and Programmed I/O.	nd 3½
8.	(a)	Explain various Memory types in detail. 7	71 <u>/2</u>
	(b)	What is I/O interface?	3
		SECTION—C	
9.	(i)	Explain BCD and EBCDIC coding.	3
	(ii)	Convert 45 and 12 into Binary number.	3
	(iii)	What is the role of D and T flip flop?	3
	(iv)	Define a 4×1 demultiplexer.	3
	(v)	Explain Ripple counter in short.	3
	(vi)	Name various Instruction formats.	3

3

(vii)	Name in	mportant	components	of	Contro
	unit.				
(viii)	Explain	Virtual m	emory.		;
(ix)	Give 2's	complime	nt of 11010.		6
(x)	Explain	the role of	f CPU in shor	·t.	6