

S-2/2110

PROGRAMMING WITH JAVA, P-213

SEMESTER-III

TIME ALLOWED 3 Hrs

M.M 60

NOTE: The candidates are required to attempt two questions each from Section A & B
Section C will be compulsory.

Section A

1. What are various java tools available in JDK? Describe how these are used in application development. 9
2. Differentiating between
 - a. method overloading and method overriding
 - b. Final and Abstract
 - c. static binding and dynamic binding 9
3. What are the differences between interface and a class? How interface helps in multiple inheritance? 9
4. How many ways a thread can be created? Illustrate different pros and cons of the different ways of creating thread. 9

Section B

5. How throw differs from throws? Write a program to demonstrate the difference. 9
6. Write down an applet to create a square inside a circle and circle inside a square. 9
7. What is an AWT? What are the differences between Swing and AWT? 9
8. Explain common JDBC Components. 9

Section C

9.
 - a) What are streams?
 - b) What is Java Development Kit?
 - c) Explain the use of super keyword
 - d) How does java support platform independence?
 - e) How can we prevent a class from being extended?
 - f) What is the difference between importing and extending a class?
 - g) Difference between final and finally.
 - h) Write a note on layout manager
 - i) Differentiate between components and containers.
 - j) What is Resultset
 - k) What is an event?
 - l) How radio button can be added in a form?

12 X 2 = 24